



# Nicholas C. Cockman

Storyboard Artist / 3D Modeler

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## Software

Storyboard Pro  
Photoshop  
After Effects  
Illustrator  
Autodesk Maya  
Substance Painter  
Zbrush  
Blender  
Substance Designer  
Canva

## Skill Sets

### 2D Skills

Storyboarding  
Character Design  
Background Layout  
Background Painting

### 3D Skills

3D Modeling  
3D Sculpting  
3D Texturing  
3D Lighting

## Soft Skills

Communication  
Flexible  
Creative  
Time Management  
Team Player  
Critical Thinker  
Disciplined  
Organized

## Education

### *Savannah College of Art and Design*

M.A. in animation 3D modeling and texturing

*June 2024*

B.F.A. in animation Story and Concept Development  
Minor in drawing

*June 2022*

## Experience

### *BluSky Trading Company*

-Storyboards and videos for social media posts  
-Canva Advertisement Graphics

*May 2025-*

## Showcase

### *The Reaper*

-Storyboards  
-Prop Modeling  
-Animating Textures

*Winter 2024*

### *Flight of the Phoenix*

-Storyboards  
-Background painting and Layout  
-Post animation effects

*Fall 2021-Spring 2022*

### *Honey Guardians*

-Storyboards  
-Prop and Environment concepts

*Spring 2021*

### *One Grape Family*

-Concept Development  
-Color Layouts

*Fall 2019*